

Walkthrough Bronze  
Nb: hoeven geen  
hoofdletters te zijn

YES  
X ME ... Exploring  
the castle  
I  
NORTH  
X SIGN  
SW  
NE  
W  
W  
N  
S  
E  
N  
E  
E  
NE  
X CAGE  
X SCEPTRE  
X SHOES  
OPEN CAGE  
OPEN DOOR  
SW  
SE  
LOOK THROUGH WINDOW  
X FOREST  
GET HELMET  
READ WRITING  
WEAR HELMET  
LISTEN  
NW  
E  
X ELZIBAD  
X LUCREZIA  
E  
X MAZE  
D  
U  
W  
W  
W  
N  
N  
LISTEN TO CHIMES  
E  
X GARGOYLE  
GET IT  
UP  
E  
X PUZZLE  
LOOK UNDER TABLE  
SW  
NE  
SW  
X PORTRAIT  
NE  
S

X MIRRORS  
LOOK IN MIRRORS  
S  
LOOK SOUTH  
LOOK EAST  
N  
N  
SE  
X SHACKLE  
GET IT  
NW  
E  
X STOOL  
GET STOOL  
W  
W  
E  
N  
X DOOR  
N  
N ... ..if we look  
again, we may  
randomly see  
something else this  
time...  
W  
D  
W  
S  
W  
W  
N  
D  
E  
  
LISTEN  
E  
NE  
NE  
U  
X CHIMES ...  
Deactivating the  
chimes  
GET CHIMES  
JUMP  
DROP STOOL  
STAND ON STOOL  
GET CHIMES  
GET DOWN  
S  
E  
X EMBROIDERY  
GET EMBROIDERY  
X BENCH  
X RELIEF  
S  
X KEY  
GET KEY  
I  
X KEY  
W

UNLOCK CAGE  
E  
N  
NW  
STAND ON STOOL  
UNLOCK CHIMES  
GET CHIMES  
GET DOWN  
GET STOOL  
S  
W ... Exploring the  
state rooms  
X BENCHES  
W  
X MAP  
W  
SW  
X CONTRACT BOOK  
READ IT  
LOOK  
TAKE OFF HELMET  
N  
X GLASS  
UP  
X BEAST ...  
Discovering the beast  
-- he may be in a  
different room, but  
will appear after  
half the rooms are  
explored  
WAKE BEAST  
KISS BEAST  
X BEAST  
W  
X RECORDS ... Record  
room  
LOOK UP BEAST IN  
RECORDS  
LOOK UP ME IN RECORDS  
LOOK UP FATHER IN  
RECORDS  
LOOK UP ELZIBAD IN  
RECORDS  
LOOK UP LUCREZIA IN  
RECORDS  
LOOK UP GARGOYLE IN  
RECORDS  
E  
SW  
E  
X WEDDING TREASURE  
X SUPPER  
E  
Z  
E  
X CHESSPLAYER  
TURN IT ON  
G  
X CHESSPLAYER  
REMEMBER IT

E ... Bellroom  
X CHIMES ... It  
appears that rung  
bells and chimes  
return here.  
X GOLD BELL  
X SILVER BELL  
GET ALL  
E  
X DRAWINGS  
X REFERENCE  
W  
SMELL  
W  
W  
I  
GO TO THE DINING HALL  
... Feeding the beast  
LOOK  
G  
G  
G  
G  
G  
G  
G  
RING GOLD BELL  
W  
RING GOLD BELL  
E  
X FEAST  
GET FEAST  
GO TO THE BEAST  
FEED BEAST  
I ... Retrieving the  
shoes  
GO TO THE IRON CAGE  
UNLOCK CAGE  
OPEN CAGE  
LOOK IN CAGE  
GET ALL FROM CAGE  
LOOK  
I  
WEAR THE SHOES  
X PIECE  
GO TO THE PARLOR  
SOLVE PUZZLE  
READ IT  
I  
X SCEPTRE  
X BELL  
GO TO THE TRANSLATION  
ROOM  
W  
D  
W  
N  
W  
W  
X QUILL

G  
RING SILVER BELL  
LOOK  
X CANDLE  
I  
E  
S  
GET THE BOOK  
READ THE BOOK  
LOOK UP ME IN BOOK  
N  
W  
LOOK UP ME IN BOOK  
... Having a look at  
the contract book  
LOOK UP BEAST IN BOOK  
LOOK UP FATHER IN  
BOOK  
LOOK UP ELZIBAD IN  
BOOK  
LOOK UP LUCREZIA IN  
BOOK  
LOOK UP LAMPLIGHTER  
IN BOOK  
LOOK UP KITCHEN IN  
BOOK  
X BOOK  
LOOK UP OSTLERS IN  
BOOK  
LOOK UP BISHOPS IN  
BOOK  
LOOK UP WHORES IN  
BOOK  
LOOK UP FIGHTING-MEN  
IN BOOK  
LOOK UP CHIMES IN  
BOOK  
E  
I  
W  
GET THE CANDLE  
E  
E  
E  
E  
NW  
D ... Exploring  
underground with  
candle  
S  
X SCRAP  
E  
X WAX  
SW  
X VIAL  
X MINIATURE  
GET IT  
THINK ABOUT MINIATURE  
NO

I  
SE  
NW  
SW  
X LEAK  
TOUCH LEAK  
NW  
I  
NE  
NE  
W  
N  
SW ... The sinister  
door  
X SINISTER  
OPEN IT  
X CORD  
X INSCRIPTION  
READ LETTERING  
WAVE CANDLE  
DROP CANDLE  
MOVE CANDLE  
TOUCH INSCRIPTION  
PUSH CANDLE  
G  
X INSCRIPTION  
SW  
X INSCRIPTION  
I  
NE  
DROP STOOL  
PUT CANDLE ON THE  
STOOL  
SW  
X INSCRIPTION  
NE  
GET ALL  
SW  
PULL CORD  
NE  
U  
S  
W  
WAIT  
I  
E  
N  
D  
SW  
W ... Lucrezia's  
Study  
X IMAGE  
X TAMBOURINE  
X NOTES  
LOOK UP THE  
TAMBOURINE IN THE  
NOTES  
LOOK UP ME IN THE  
NOTES  
LOOK UP LUCREZIA IN  
THE NOTES

LOOK UP BEAST IN  
NOTES  
LOOK UP QUILL IN  
NOTES  
LOOK UP CONTRACT BOOK  
IN THE NOTES  
I  
X SHOES ... Fixing  
the shoes  
LOOK UP SHOES IN THE  
NOTES  
X IMAGE  
I  
GO TO THE BELLROOM  
GET THE TAMBOURINE  
GO TO THE EMPTY  
BEDROOM  
HIT TAMBOURINE  
WEAR SHOES  
X SHOES  
NW  
S  
S  
N  
N  
W  
D  
W  
N  
E  
E  
N  
D  
SW ... Exploring the  
Crypt  
SW  
X TOKENS  
OPEN DRAWERS  
X IVORY  
GET IT  
GET HARNESS  
I  
GO TO THE NOTES  
GET NOTES  
E  
I  
LOOK UP ELEPHANT IN  
NOTES ?  
SW  
W  
X RELICS  
S  
NW  
NE  
I  
GO TO THE TRANSLATION  
ROOM ...  
Investigating the  
miniature  
LOOK UP MINIATURE IN  
THE CONTRACT BOOK

GO TO THE BELLROOM  
GO TO THE RECORDS  
ROOM  
LOOK UP YVETTE IN THE  
RECORDS  
E  
E  
E  
E  
GET COW BELL  
RING IT  
W  
W  
W  
W  
W  
GO TO THE TRANSLATION  
ROOM  
LOOK UP HARNESS IN  
THE CONTRACT BOOK  
GO TO BELLROOM  
GET GONG  
X GONG  
I  
RING GONG  
G ... ..assuming we  
feel brave...  
GO TO ELZIBAD  
RING GONG  
Choice:  
GO TO BEAST -> go  
to branch (1) ...  
Taking vengeance on  
the beast  
GO TO THE SCRYING  
ROOM -> go to branch  
(2) ... Contacting  
Yvette  
  
Branch (1)  
Choice:  
  
RING GONG -> end.  
Dan: UNDO  
  
Of:  
GO TO THE CRYPT ->  
go to branch (1.1)  
  
... Freeing the  
servants first  
  
Branch (1.1)  
S  
LISTEN  
JUMP  
I  
WEAR HELMET  
JUMP  
X STONE  
OPEN STONE  
D

N  
X LIQUID  
SMELL IT  
TASTE IT  
LISTEN  
I  
GO TO BELLROOM  
TAKE OFF HELMET  
GO TO BELLROOM  
W  
I  
W  
W  
SW  
S  
X FRAMEWORK  
E  
X BUCKLE  
X BOAR  
X LEAF  
GET ALL  
S  
N  
GO TO THE WEDDING  
TREASURE  
X WEDDING TREASURE  
I  
GO TO THE BLACK  
GALLERY  
GET THE INKPOT  
I  
LOOK UP INKPOT IN  
NOTES  
X INKPOT  
N  
X STORYBOOK  
I  
X STAND  
LOOK UP LIBRARIAN IN  
THE CONTRACT BOOK  
GO TO THE TRANSLATION  
ROOM  
LOOK UP LIBRARIAN IN  
THE CONTRACT BOOK  
GO TO THE STAND  
PUT THE CONTRACT BOOK  
ON THE STAND  
GO TO THE BELLROOM  
GET THE GLASS BELL  
GO TO THE STAND  
RING THE GLASS BELL  
GO TO THE PRESS ROOM  
FILL INKPOT  
GO TO LIE LIBRARY  
PUT INKPOT ON THE  
STAND  
RING THE BELL  
GLASS

Branch (2)  
UNDO  
GO TO THE SCRYING  
ROOM  
RING THE COW BELL  
LOOK UP SCRYING IN  
THE NOTES GO TO THE  
MIRRORS  
RING THE COW BELL  
GO TO THE CRYPT  
N  
GET THE GIRDLE

WEAR IT  
GO TO THE BEAST ...  
Cure the beast  
immediately  
KISS THE BEAST  
  
Cure the Beast after  
saving the servants  
(branch 1.2)  
  
UNDO  
GO TO THE STAND

RING THE GLASS BELL  
GO TO THE BEAST  
KISS THE BEAST